<<Last Updated:2023/05/30>>

Course Schedule Information

Course Code	88A069			
Semester	Fall and Winter Term			
Day and Period	Other			
Course Name (Japanese)	人間中心のデザイン概論			
Room	Online			
Course Name	Introduction to Human-centered Design			
Capacity	0			
Course Numbering Code	88INES9U105			
Required/Optional	【火曜・6限】 Online/オンライン授業 イステッキ ジハンギル非常勤講師担当科目			
Credits	2.0			
Student Year	1,2,3,4,5,6			
Field				
Instructor	CIHANGIR ISTEK			
Course of Media Class	Applicable (Undergraduate students can include up to 60 credits in media class course as requirements for graduation.)			

%About Course of Media Class

"Course of Media Class" are classes in which more than half of the classes are held in places other than classrooms by making advanced use of various media.

Undergraduate students can include up to 60 credits in media class course as requirements for graduation. Even if this is not the case, we may hold classes using the media.

Detailed Syllabus Information

Course Subtitle	Introduction to Human-centered Design				
Language of the Course	English				
Type of Class	Seminar Subject				
Course Objective	Today, design is not only for designers, but it can also be utilized as "knowledge", "idea" and "method" by all people in various fields, business and services to improve life and society. In this course, students will learn the basic idea of design and the methods for discovering, defining, and solving problems, focusing on the human-centered design approach. Through the themes of this course, the purpose is to discover the significance and issues of sustainable living centered on human beings, and to reconsider things and the environment from a human-centered design thinking perspective. The course will be given with two different, but complementary focuses: (1) Thoughts/Inspirations: Concepts and Methods (Online Seminars, Course Assignments), and (2) Practices: Questions-Responses; Student-led Lesson Assignments-Presentations, and Course Project.				
Learning Goals	 We will try to answer some of the following questions: -What are design and human-centered design? -What is the process of human-centered design? -What methods and tools do creators/innovators need for human-centered design approace and why? 				
Requirement / Prerequisite	 -Target students: All faculties except Medicine. 1st and 2nd year undergraduate students are not allowed. -Interest in design, visualization and design management -Motivation and enthusiasm in critical thinking and human-centered problem solving -Basic online/offline Skills (research, editing, technological etc.) 				

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	On Tuesdays 6th period (18:30-20:00 JST) between October and January					
	未定 / Tentative Schedule					
Class Plan	 Week 1 Overview to the Course Week 2 Introduction to Human-centered Design Week 3 How the Design Process Happens? Week 4 Presentations of the Course Project Topics/Proposals by Students Week 5 Empathize/Understand Week 6 Identify/Define Week 7 Ideate Week 8 Ideate/Prototype Week 9 Prototype Week 10 Prototype/Test Week 11 Test Week 12 Student-led Online Lessons and Presentations in Online Session: 1 Week 13 Student-led Online Lessons and Presentations in Online Session: 2 Week 14 Student-led Online Lessons and Presentations in Online Session: 3 Week 15 Student-led Online Lessons and Presentations in Online Session: 4 					
	(*) Independent collaboration with other students and team work might be also required throughout the term.					
Independent Study Outside of Class	(1) In this class, in order to improve learning ability, it is obligatory to submit feedback (fill-in opinions and/or questions about the lecture) after the course project and/or each lecture.					
	(2) Independent collaboration with other students and team work might be also required throughout the term.					
Textbooks						
Reference	 (1) Papanek, V., 1984. Design for the Real World: Human Ecology and Social Change. London: Thames & Hudson. (2) Brown T., 2019. Change by Design. HarperCollins Publishers. (3) McKercher K. A., 2020. Beyond Sticky Notes: Co-Design for Real: Mindsets, Methods a Movements. Published by Beyond Sticky Notes. 					
	(*More references will be introduced during the course)					
Grading Policy	Active Participation: 20% Weekly Response Slides: 35% (to be submitted to CLE on every week) Course Project: 45% (to be submitted by the end of the term)					
Attendance and Student Conduct Policy*						
	-This course particularly intends to develop Literacy Skills in Design with other core Skills like communication, expression, and collaboration with other students and teamwork.					
Other Remarks	-Teaching medium will be mainly in English.					
	-Lectures will be held in both synchronous and asynchronous modes.					
Special Note	If special consideration regarding the taking of this course is necessary due to reasons such as a disability, please consult in advance with the academic affairs related contact point for the department belonged to (such as the school affairs section or graduate school affairs section) or else with Trans-disciplinary Education Division of Purser Department in the Center for Education in Liberal Arts and Sciences. In addition, please inform the teacher responsible for the class at an early stage, such as at the first class.					
Office Hour	Monday-Friday (9:00-18:00). Please email for an appointment.					
Keywords	Human-Centered Creative Process, Design Thinking and Doing, Methods and Tools, Management					
Messages to Prospective Students	 Classes to be held on Tuesdays 6th Period (18:30-20:00 JST) between October and January. If you have any questions, please contact the course instructor by email: cistek@cgin.osaka-u.ac.jp 					
Course conducted by instructors with practical experience						

Instructor(s)

Instructor Name	Name (hiragana)	Affiliation, Title, Course	Office	Extension	E-mail
Cihangir Istek	いすてっき じはん ぎる	Center for Global Initiatives			cistek@cgin.osaka- u.ac.jp

Cautions for Students

※出欠席及び受講に関するルール:令和5年度以降のシラバス項目 / *Attendance and Student Conduct Policy: field available from FY2023